Some effects for categorical covariates

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Overview

Effects for categorical covariates

1. Effects for categorical covariates

This is part of my presentation at the 2025 Sunbelt in Paris, modified to be independently understood.

Tom A.B. Snijders and Beata Łopaciuk-Gonczaryk (2025).

Double agency and co-evolution for two-mode networks, with an application to corporate interlocks and firms' environmental performance. *Social Networks*, 83, 92-104.

Expressions reflecting heterogeneity between nodes

Especially in two-mode networks — but also more generally, there can be important differences between 'kinds' of nodes.

'Senders differ in the kind of receivers they choose.'

'Receivers differ in the kind of senders choosing them.'

'Different kinds of receivers are chosen by different kinds of senders.'

Such expectations can be implemented in models when 'kinds' are operationalized by categorical variables.

Consider categorical nodal covariates U, V, with values $0, 1, 2, \ldots$, which divide the node set into several groups. especially helpful for more than two groups

Suppose that U is for the first node set (senders), and V is for the second node set (receivers).

Node sets may be the same: one-mode.

For two-mode networks especially, such category systems can be important.

The following pages give formulas for effects for actor i in network X.

'senders differ in the kinds of receivers they choose.'

[outAct] restricted to ties to nodes of the same V:

outdegree activity to homogeneous covariate (internal effect parameter p = 3)

[homXOutAct2] defined by the sum of *i*'s outgoing ties weighted by the proportion of *i*'s outgoing ties to nodes with the same covariate value (as receiver *j*),

$$s_i(x) = \sum_i x_{ij} \frac{\sum_h x_{ih} I\{v_h = v_j > 0\}}{\sum_h I\{v_h = v_j > 0\}}.$$

(The restriction $v_j > 0$ is to give a possibility for handling missing data, or irrelevant categories.)

 $\beta_k > 0$: actors specialize in specific *V*-categories;

 β_k < 0: actors do not want many ties to same *V*-category.

'receivers differ in the kinds of senders choosing them.'

[inPop] restricted to ties from actors of the same U:

indegree popularity from same covariate (internal effect parameter p = 3)

[sameXInPop] defined by the sum over j of outgoing ties $i \rightarrow j$ weighted by the proportion of the incoming ties of j from actors with the same covariate value (as sender i),

$$s_i(x) = \sum_i x_{ij} \frac{\sum_h x_{hj} I\{u_h = u_i\}}{\sum_h I\{u_h = u_i\}}.$$

 $\beta_k > 0$: actors follow others' choices in same *U*-category; $\beta_k < 0$: actors repelled by others' choices in same *U*-category.

'Different kinds of receivers chosen by different kinds of senders.'

indegree popularity from same cov1 to same cov2, [(sameXVInPop)] (name 'popularity' is not very appropriate....) (internal effect parameter p=3) defined by the sum over j of ties $i \rightarrow j$ weighted by the density of the (u_i, v_j) block,

$$s_i(x) = \sum_j x_{ij} \frac{\sum_{h,k} x_{hk} I\{u_h = u_i > 0, \ v_k = v_j > 0\}}{\sum_{h,k} I\{u_h = u_i > 0, \ v_k = v_j > 0\}} \ .$$

This is similar to a pre-specified stochastic block model.

It is an elementary effect.

(The restriction $u_i > 0$, $v_j > 0$ is to give a possibility for handling missing data, or irrelevant categories.)

 $\beta_k > 0$: actors adapt to the current block structure;

 β_k < 0: actors equalize the current block structure.

$$e_{kij}^{\mathrm{el}}(x) \, = \, \frac{\sum_{h,k} x_{hk} \, I\{u_h = u_i > 0, \; v_k = v_j > 0\}}{\sum_{h,k} I\{u_h = u_i > 0, \; v_k = v_j > 0\}} \, \dots$$

It might be regarded as a contextual effect, the context being given by the current (U, V) block structure.

The motivation to have these effects is the ambiguity that sometimes occurs in the delineation of the second mode of a two-mode network, which may lead to quite heterogeneous node sets.

But they may be useful quite generally.

