Advanced Simulation - Lecture 2

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Outline

Monte Carlo methods rely on random numbers to approximate integrals.

In this lecture we'll see some statistical problems involving integrals, and discuss the properties of the basic Monte Carlo estimator.

■ We will see some basic methods for sampling from distributions: inversion, transformation, rejection sampling...

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Monte Carlo Integration

We are interested in computing

$$I = \int_{\mathbb{X}} \varphi(x) \, \pi(x) \, dx$$

where π is a pdf on \mathbb{X} and $\varphi : \mathbb{X} \to \mathbb{R}$.

- Monte Carlo method:
 - sample n independent copies X_1, \ldots, X_n of $X \sim \pi$,

$$\widehat{I}_n = \frac{1}{n} \sum_{i=1}^n \varphi(X_i).$$

■ **Remark**: You can think of it as having the following empirical measure approximation of π (dx)

$$\widehat{\pi}_n(dx) = \frac{1}{n} \sum_{i=1}^n \delta_{X_i}(dx)$$

where $\delta_{X_i}(dx)$ is the Dirac measure at X_i .

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Monte Carlo Integration: Limit Theorems

Proposition (LLN)

If $\mathbb{E}(|\varphi(X)|) < \infty$ *then* \widehat{I}_n *is a strongly consistent estimator of* I.

Proposition (CLT)

If

$$\sigma^{2} = \mathbb{V}\left(\varphi\left(X\right)\right) = \int_{\mathbb{X}} \left[\varphi\left(x\right) - I\right]^{2} \pi\left(x\right) dx < \infty$$

then

$$\mathbb{E}\left(\left(\widehat{I}_n - I\right)^2\right) = \mathbb{V}\left(\widehat{I}_n\right) = \frac{\sigma^2}{n}$$

and

$$\frac{\sqrt{n}}{\sigma}\left(\widehat{I}_n-I\right)\stackrel{D}{\to}\mathcal{N}\left(0,1\right).$$

Monte Carlo Integration: Variance Estimation I

Proposition

Assume $\sigma^2 = \mathbb{V}\left(\varphi\left(X\right)\right) < \infty$ then

$$S_n^2 = \frac{1}{n-1} \sum_{i=1}^n \left(\varphi(X_i) - \widehat{I}_n \right)^2$$

is an unbiased sample variance estimator of σ^2 .

Monte Carlo Integration: Variance Estimation II

Proof.

let $Y_i = \varphi(X_i)$ then we have

$$\mathbb{E}(S_n^2) = \frac{1}{n-1} \sum_{i=1}^n \mathbb{E}((Y_i - \overline{Y})^2) = \frac{1}{n-1} \mathbb{E}(\sum_{i=1}^n Y_i^2 - n \overline{Y}^2)$$

$$\mathbb{E}(\overline{Y}^2) = \frac{1}{n^2} \mathbb{E}\left[\sum_i Y_i^2 + \sum_{i \neq j} Y_i Y_j\right] = \frac{1}{n} (\mathbb{V}(Y) + I^2) + \frac{n-1}{n} I^2$$

$$= \frac{\mathbb{V}(Y)}{n} + I^2$$

$$\mathbb{E}(S_n^2) = \frac{n}{n-1} \mathbb{V}(Y) - \frac{n}{n-1} \frac{\mathbb{V}(Y)}{n} + \frac{n}{n-1} I^2 - \frac{n}{n-1} I^2$$

$$= \mathbb{V}(Y) = \mathbb{V}(\varphi(X)).$$

Monte Carlo Integration: Error Estimates

Chebyshev's inequality: exact but possibly rough

$$\mathbb{P}\left(\left|\widehat{I}_n - I\right| > c\frac{\sigma}{\sqrt{n}}\right) \le \frac{\mathbb{V}\left(\widehat{I}_n\right)}{c^2\sigma^2/n} = \frac{1}{c^2}.$$

■ CLT: much tighter but approximate and for large *n*

$$\mathbb{P}\left(\left|\widehat{I}_{n}-I\right|>c\frac{\sigma}{\sqrt{n}}\right)\approx 2\left(1-\Phi\left(c\right)\right)=\mathcal{O}\left(\frac{\mathrm{e}^{-c^{2}/2}}{c}\right).$$

■ Choosing $c = c_{\alpha}$ s.t. $2(1 - \Phi(c_{\alpha})) = \alpha$, an approximate $(1 - \alpha)$ 100%-CI for I is

$$\left(\widehat{I}_n \pm c_\alpha \frac{\sigma}{\sqrt{n}}\right) \approx \left(\widehat{I}_n \pm c_\alpha \frac{S_n}{\sqrt{n}}\right)$$

and the rate is in $1/\sqrt{n}$ whatever \mathbb{X} .

Toy Example

- Consider the case where we have a square $S \subseteq \mathbb{R}^2$, sides of length 2, with inscribed disk \mathcal{D} of radius 1.
- Use Monte Carlo to compute the area I of \mathcal{D} .

$$I = \pi = \iint_{\mathcal{D}} dx_1 dx_2$$

$$= \iint_{\mathcal{S}} \mathbb{I}_{\mathcal{D}}(x_1, x_2) dx_1 dx_2 \text{ as } \mathcal{D} \subset \mathcal{S}$$

$$= 4 \iint_{\mathbb{R}^2} \mathbb{I}_{\mathcal{D}}(x_1, x_2) \pi(x_1, x_2) dx_1 dx_2$$

where $S := [-1,1] \times [-1,1]$ and

$$\pi\left(x_{1},x_{2}\right)=\frac{1}{4}\mathbb{I}_{\mathcal{S}}\left(x_{1},x_{2}\right)$$

is the uniform density on the square S.

Toy Example

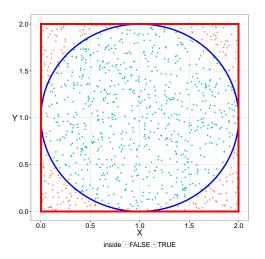


Figure: $\widehat{I}_n = 4\frac{n_D}{n}$ where n_D is the number of samples which fell within the disk.

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Toy Example

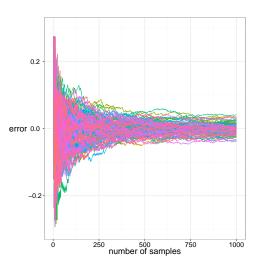


Figure: Relative error of \hat{I}_n against the number of samples.

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Drawing random numbers

- Computing intricate high-dimensional integrals boils down to generating random variables from complicated distributions.
- How does a computer simulate random variables?
- Firstly it can produce a random integer uniformly distributed in $\{0, ..., M-1\}$ for some large M, often $M = 2^{32}$ giving 32-bit integers.
- These are pseudo-random numbers.
- Then various techniques are used to produce all others distributions of interest.

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Pseudo-Random Number Generation

Start off with a "seed" x_0 .

■ Given x_n , produce

$$x_{n+1} = (ax_n + c) \mod M$$
,

for integers *a*, *c*, and *M*.

- Maximum period *M*.
- Hull and Dobell (1962) provide necessary and sufficient conditions for period *M*.
- Then $U_n = X_n/M$ behaves similarly to $\mathcal{U}[0,1]$ random variable, despite not being random at all.

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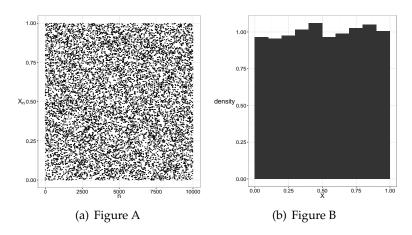


Figure: **Left:** 10,000 pseudo random numbers in [0,1]; **Right:** histogram.

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Drawing random numbers

■ **Assumption:** we have access to i.i.d. $(U_i, i \ge 1) \sim \mathcal{U}_{[0,1]}$.

■ To simulate from π (x_1, x_2) = $\frac{1}{4}\mathbb{I}_{\mathcal{S}}$ (x_1, x_2), we draw U_1 and U_2 uniformly and define $X_1 = 2U_1 - 1$, $X_2 = 2U_2 - 1$. Then the point (X_1, X_2) is distributed uniformly within \mathcal{S} .

■ We will see how to use the above to simulate many different random variables.

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Galton's machine to draw normal samples



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Inversion Method

■ Consider a real-valued random variable *X* and its associated cumulative distribution function (cdf)

$$F(x) = \mathbb{P}(X \le x) = F(x).$$

- The cdf $F : \mathbb{R} \to [0,1]$ is
 - increasing; i.e. if $x \le y$ then $F(x) \le F(y)$,
 - right continuous; i.e. $F(x+\varepsilon) \to F(x)$ as $\varepsilon \to 0^+$,
 - $\blacksquare F(x) \to 0 \text{ as } x \to -\infty \text{ and } F(x) \to 1 \text{ as } x \to +\infty.$
- We define the generalised inverse

$$F^{-}(u) = \inf \{x \in \mathbb{R}; F(x) \ge u\}$$

also known as the quantile function.

Inversion Method

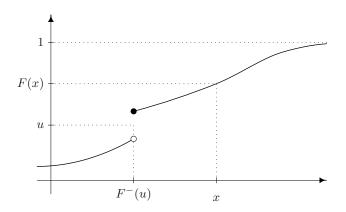


Figure: Cumulative distribution function *F* and representation of the inverse cumulative distribution function.

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Inversion Method

Proposition

Let F be a cdf and $U \sim \mathcal{U}_{[0,1]}$. Then $X = F^-(U)$ has cdf F.

In other words, to sample from a distribution with cdf F, we can sample $U \sim \mathcal{U}_{[0,1]}$ and then return $F^-(U)$.

Proof.

Fact: $F^{-}(u) \leq x \Leftrightarrow u \leq F(x)$.

Thus for $U \sim \mathcal{U}_{[0,1]}$, we have

$$\mathbb{P}\left(F^{-}\left(U\right) \leq x\right) = \mathbb{P}\left(U \leq F\left(x\right)\right) = F\left(x\right).$$



Examples

Exponential distribution. If $F(x) = 1 - e^{-\lambda x}$, then $F^{-}(u) = F^{-1}(u) = -\log(1 - u)/\lambda$.

Thus when $U \sim \mathcal{U}_{[0,1]}$,

$$-\log\left(1-U\right)/\lambda \sim \operatorname{Exp}\left(\lambda\right)$$
, and $-\log\left(U\right)/\lambda \sim \operatorname{Exp}\left(\lambda\right)$.

■ **Discrete distribution**. Assume *X* takes values $x_1 < x_2 < \cdots$ with probability p_1, p_2, \dots so

$$F(x) = \sum_{x_k \le x} p_k,$$

$$F^{-}(u) = x_k \text{ for } p_1 + \dots + p_{k-1} < u \le p_1 + \dots + p_k.$$

Transformation Method

Setting:

- We *can* simulate $Y \sim q$, $Y \in \mathbb{Y}$.
- We want to simulate: $X \sim \pi$, $X \in X$.
- **■** Transformation method: find a function $\varphi : \mathbb{Y} \to \mathbb{X}$ such that

$$Y \sim q \Longrightarrow X = \varphi(Y) \sim \pi$$
.

■ Inversion is a special case of this idea.

Transformation Method

■ **Gamma distribution**. For $\alpha \in \mathbb{N}$, let Y_i , $i = 1, 2, \dots$, be i.i.d. with $Y_i \sim \text{Exp}(1)$. Then

$$X := \beta^{-1} \sum_{i=1}^{\alpha} Y_i \sim \mathcal{G}(\alpha, \beta).$$

Proof. The moment generating function of *X* is

$$\mathbb{E}\left(e^{tX}\right) = \prod_{i=1}^{\alpha} \mathbb{E}\left(e^{\beta^{-1}tY_i}\right) = \frac{1}{(1 - t/\beta)^{\alpha}},$$

which is the MGF of the Gamma density with param's α and β

$$\pi(x) \propto x^{\alpha-1} \exp(-\beta x)$$
.

■ **Beta distribution**. See Exercise sheet 1.

Transformation Method - Box-Muller Algorithm

■ Gaussian distribution. Let $U_1 \sim \mathcal{U}_{[0,1]}$ and $U_2 \sim \mathcal{U}_{[0,1]}$ be independent and set

$$R = \sqrt{-2\log\left(U_1\right)}, \ \vartheta = 2\pi U_2.$$

■ Clearly R, ϑ independent and $R^2 \sim \text{Exp}(1/2)$, $\vartheta \sim \mathcal{U}_{[0,2\pi]}$ with joint density

$$q(r^2, \vartheta) = \frac{1}{2\pi} \frac{1}{2} \exp(-r^2/2).$$

■ Set $X = R\cos(\vartheta)$, $Y = R\sin(\vartheta)$ a bijection.

Transformation Method - Box-Muller Algorithm

■ By standard facts:

$$f_{X,Y}(x,y) = f_{R^2,\theta}(r^2(x,y),\theta(x,y)) \left| \det \frac{\partial(r^2,\theta)}{\partial(x,y)} \right|$$

$$= f_{R^2,\theta}(r^2(x,y),\theta(x,y)) \left| \det \frac{\partial(x,y)}{\partial(r^2,\theta)} \right|^{-1}$$

$$= \frac{1}{2} \frac{1}{2\pi} \exp\left[-\frac{x^2 + y^2}{2}\right] 2 = \frac{1}{2\pi} \exp\left[-\frac{x^2 + y^2}{2}\right],$$

since

$$\det \frac{\partial(x,y)}{\partial(r^2,\theta)} \Big| = \begin{vmatrix} \frac{\cos(\theta)}{2r} & -r\sin\theta\\ \frac{\sin(\theta)}{2r} & r\cos\theta \end{vmatrix} = \frac{1}{2}.$$

• thus (X, Y) are independent standard normal.

Transformation Method - Multivariate Normal

- Let $Z = (Z_1, ..., Z_d) \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0, 1)$. Let L be a real invertible $d \times d$ matrix satisfying L $L^T = \Sigma$, and $X = LZ + \mu$. Then $X \sim \mathcal{N}(\mu, \Sigma)$.
- We have indeed $q(z) = (2\pi)^{-d/2} \exp\left(-\frac{1}{2}z^Tz\right)$ and

$$\pi\left(x\right) = q\left(z\right)\left|\det\partial z/\partial x\right|$$

where $\partial z/\partial x = L^{-1}$ and $\det (L^{-1}) = \det (\Sigma)^{-1/2}$. Additionally,

$$z^{T}z = (x - \mu)^{T} (L^{-1})^{T} L^{-1} (x - \mu)$$
$$= (x - \mu)^{T} \Sigma^{-1} (x - \mu).$$

■ In practice, use a Cholesky factorization $\Sigma = L L^T$ where L is a lower triangular matrix.

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Sampling via Composition

• Assume we have a joint pdf $\overline{\pi}$ with marginal π ; i.e.

$$\pi\left(x\right) = \int \overline{\pi}_{X,Y}\left(x,y\right) dy$$

where $\overline{\pi}(x,y)$ can always be decomposed as

$$\overline{\pi}_{X,Y}(x,y) = \overline{\pi}_{Y}(y)\,\overline{\pi}_{X|Y}(x|y).$$

- It might be easy to sample from $\overline{\pi}(x,y)$ whereas it is difficult/impossible to compute $\pi(x)$.
- In this case, it is sufficient to sample

$$Y \sim \overline{\pi}_Y$$
 then $X|Y \sim \overline{\pi}_{X|Y}(\cdot|Y)$

so $(X,Y) \sim \overline{\pi}_{X,Y}$ and hence $X \sim \pi$.

Finite Mixture of Distributions

Assume one wants to sample from

$$\pi(x) = \sum_{i=1}^{p} \alpha_i . \pi_i(x)$$

where $\alpha_i > 0$, $\sum_{i=1}^p \alpha_i = 1$ and $\pi_i(x) \ge 0$, $\int \pi_i(x) dx = 1$.

■ We can introduce $Y \in \{1, ..., p\}$ and

$$\overline{\pi}_{X,Y}(x,y) = \alpha_{y} \times \pi_{y}(x).$$

■ To sample from $\pi(x)$, first sample Y from a discrete distribution such that $\mathbb{P}(Y = k) = \alpha_k$ then

$$X|(Y=y)\sim \pi_y.$$

Rejection Sampling

Basic idea: Sample from instrumental proposal $q \neq \pi$; correct through rejection step to obtain a sample from π .

Algorithm (Rejection Sampling). Given two densities π , q with $\pi(x) \le M q(x)$ for all x, we can generate a sample from π by

- **1** Draw $X \sim q$, draw $U \sim \mathcal{U}_{[0,1]}$.
- 2 Accept X = x as a sample from π if

$$U \leq \frac{\pi(x)}{M q(x)},$$

otherwise go to step 1.

Proposition

The distribution of the samples accepted by rejection sampling is π .

Rejection Sampling

Proof.

$$\mathbb{P}\left(X \in A \mid X \text{ accepted}\right) = \frac{\mathbb{P}\left(X \in A, X \text{ accepted}\right)}{\mathbb{P}\left(X \text{ accepted}\right)}$$

where

$$\mathbb{P}\left(X \in A, X \text{ accepted}\right) \\
= \int_{\mathbb{X}} \int_{0}^{1} \mathbb{I}_{A}\left(x\right) \mathbb{I}\left(u \leq \frac{\pi\left(x\right)}{M q\left(x\right)}\right) q\left(x\right) du dx \\
= \int_{\mathbb{X}} \mathbb{I}_{A}\left(x\right) \frac{\pi\left(x\right)}{M q\left(x\right)} q\left(x\right) dx \\
= \int_{\mathbb{X}} \mathbb{I}_{A}\left(x\right) \frac{\pi\left(x\right)}{M} dx = \frac{\pi\left(A\right)}{M}.$$