Part A Simulation and Statistical programming HT15

Geoff Nicholls

Lecture 12: Solving Linear Systems.

Overview for lecture 12

- 1. R commands for matrices and vectors (reference slides)
- 2. Solving linear systems Ax = b.
 - (a) Forwards and Backwards substitution
 - (b) Solving Ax = b for full rank A using LU factorization
 - (c) Regression.
 - (d) Over-determined systems. Numerical stability and QR factorization.

Solving linear systems

Suppose A is a real $n \times p$ matrix of rank p with $p \leq n$, and entries $a_{i,j}$, and b is an $n \times 1$ real vector.

Many important numerical problems reduce to

solve Ax = b for x.

If p < n, then the system is over-determined. We come back to this case later. We will look at how the equations Ax = b may be solved when p = n so that A^{-1} exists and $x = A^{-1}b$.

R has a function solve(A) returning A^{-1} so we could compute x=solve(A)%*%b.

We will see that this is inefficient and numerically unstable, and find that the best method depends on the properties of A.

Forward and Backward elimination

Suppose A is lower triangular so that $a_{i,j} = 0$ for i > j. Solve Ax = b for x using forward substitution. Chop the n equations in Ax = b into blocks

$$A = \begin{pmatrix} a_{11} & 0_{1 \times (n-1)} \\ A_{21} & A_{22} \end{pmatrix}$$

Here $A_{21} = A_{2:n,1}$ is $(n-1) \times 1$ and $A_{22} = A_{2:n,2:n}$ is itself lower triangular and $(n-1) \times (n-1)$. Now Ax = b is

$$\begin{pmatrix} a_{11} & 0_{1 \times (n-1)} \\ A_{21} & A_{22} \end{pmatrix} \begin{pmatrix} x_1 \\ x_{2:n} \end{pmatrix} = \begin{pmatrix} b_1 \\ b_{2:n} \end{pmatrix}$$

The top row of the matrix says $a_{11}x_1 = b_1$ so $x_1 = b_1/a_{11}$.

The bottom block of the matrix has (n-1) rows

$$(A_{21} \ A_{22}) \begin{pmatrix} x_1 \\ x_{2:n} \end{pmatrix} = b_{2:n}$$

 $A_{21}x_1 + A_{22}x_{2:n} = b_{2:n}$
 $A_{22}x_{2:n} = b_{2:n} - A_{21}x_1$
 $\tilde{A}\tilde{x} = \tilde{b} \quad \text{now} (n-1) \times (n-1)$

We are left with a smaller version of the problem we started with.

It took 2(n-1) + 1 additions, subtractions, multiplications and divisions (called 'flops') to solve for x_1 and calculate \tilde{A} and \tilde{b} . Since $\sum_{i=1}^{n} (2i-1) = n^2$, forward solving is n^2 flops.

R has forwardsolve(A,b) for forward elimination for $n \times n$ lower triangular A and $n \times 1$ b. There is backsolve(A,b) for backward elimination on upper triangular A.

LU factorization

The most efficient method for solving Ax = b for a general full rank $n \times n$ square matrix is to factorize

$$A = LU$$

into a lower L and upper U triangular matrices * at a cost of $2n^3/3 + O(n^2)$ flops (we havn't proven this, it's just assertion) and then solving LUx = b by setting y = Ux and then

solving Ly = b (forwards)

and then

solving
$$Ux = y$$
 (backwards).

The function solve(A,b) uses this method. The two elimination steps take $2n^2$ flops so the leading term in the number of flops is $2n^3/3$.

*if there is no LU factorization we seek A = PLU with P a permutation.

Normal linear models

Consider the aids data

```
> d = read.table("AIDS.txt")
> head(d)
 cases time time.sq
   185
1
         1
                 1
2 200 2
                 4
3 293
         3
                 9
4 374 4
                16
5 554 5
                25
 713 6
6
                36
> (n<-dim(d)[1])
[1] 25
```

Suppose we want to fit the normal linear regression model

$$y_i = \alpha + \beta_1 x_i + \beta_2 x_i^2 + \varepsilon_i, \quad i = 1, 2, \dots, n$$

with y_i the number of cases in month x_i , and $\varepsilon_i \sim N(0, \sigma^2)$ iid normal errors. In vector form the model is

$$\begin{pmatrix} y_1 \\ y_2 \\ \cdot \\ \cdot \\ \cdot \\ \cdot \\ y_n \end{pmatrix} = \begin{pmatrix} 1 & x_1 & x_1^2 \\ 1 & x_2 & x_2^2 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ 1 & x_n & x_n^2 \end{pmatrix} \begin{pmatrix} \alpha \\ \beta_1 \\ \beta_2 \end{pmatrix} + \begin{pmatrix} \varepsilon_1 \\ \varepsilon_2 \\ \cdot \\ \cdot \\ \cdot \\ \varepsilon_n \end{pmatrix}$$

or

$$y = X \theta + \varepsilon$$
 with $\theta = (\alpha, \beta_1, \beta_2)^T$ etc.

The R commands to fit this normal linear model are d.lm=lm(cases \sim time+time.sq,data=d) summary(d.lm)

Here d.lm is a list full of results from the model fit output by lm(). Notice the R formula notation cases \sim time+time.sq.

The columns of summary(d.lm) output give $\hat{\theta}_i$, an estimate $\hat{\sigma}_i$ of the error in $\hat{\theta}_i$, and columns for the test H0: $\theta_i = 0$.

If the model is good, the regression should interpolate the data with normal residuals $y - X\hat{\theta}$. We can check this using a normal qq-plot for the residuals, qqnorm(residuals(d.lm)); qqline(residuals(d.lm)).

What's inside the lm() box?

The equations $X\theta = y$ are *over-determined* (more equations than variables, n > p, we cant expect a solution), so minimize $R(\theta) = (y - X\theta)^T (y - X\theta)$; get $X\theta$ as close as we can to y.

$$R(\theta) = \sum_{i=1}^{n} (y_i - \alpha - \beta_1 x_i - \beta_2 x_i^2)^2$$
$$= (y - X\theta)^T (y - X\theta)$$
$$= (X\theta)^T X\theta - 2y^T X\theta + y^T y$$

Taking partial derivatives wrt θ and imposing $\frac{\partial R}{\partial \theta} = 0$ (*p* equations) leads to the *p* normal equations

$$X^T X \theta = X^T y$$

for θ in this over-determined system. This is Ax = b with $A = X^T X$, $x = \theta$ and $b = X^T y$.

Solving the normal equations using QR factorization

We could use LU factorization to solve the normal equations. However QR factorization is usually best as it is more stable numerically.

$$X = \begin{pmatrix} 1 & -1 \\ 0 & 10^{-10} \\ 0 & 0 \end{pmatrix} \qquad X^T X = \begin{pmatrix} 1 & -1 \\ -1 & 1 + 10^{-20} \end{pmatrix}$$

At machine precision $1 + 10^{-20}$ and 1 are equal so $X^T X$ appears to be singular. Any method (like LU) that solves $(X^T X)\theta = X^T y$ by first computing $X^T X$ will fail on this problem.

Instead, factorize X = QR (Q is $n \times p$ and orthogonal, so $Q^TQ = I_{p \times p}$, and R is $p \times p$, upper triangular, and has positive entries on

the diagonal). This takes $2np^2$ flops (assertion). Since $X^T X = R^T Q^T Q R,$

the normal equations

$$X^T X \theta = X^T y$$

are

$$R^T R \theta = R^T Q^T y.$$

We can solve these by

solving $R\theta = Q^T y$ (backwards)

 $(np+p^2 \text{ flops})$ for an overall leading order cost of $2np^2$ flops. The functions qr.solve(X,y) and lm() use this method. LU would take np^2 but may fail.

In R,

```
X=cbind(rep(1,n),d$time,d$time.sq)
followed by
```

```
d.theta=qr.solve(X,d$cases)
```

to give the regression parameters.