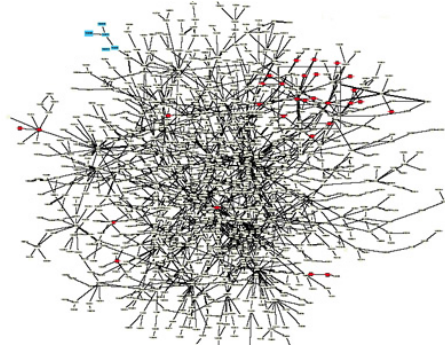


Network Evolution

Only topology of networks will be considered. I.e. dynamics and continuous parameters often ignored.



Protein Interaction Networks (PINs) are graphs where the nodes are labeled with protein names. Two nodes are connected if the proteins stick to each other.

(PINs) do not have a temporal dynamic

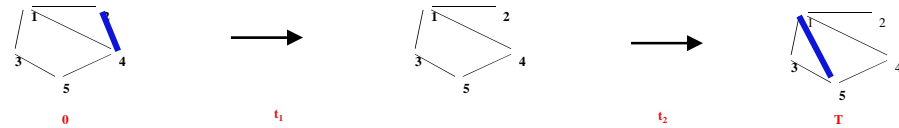
What do models of network evolution do?:

Test models

Estimate Parameters in the Evolutionary Process

Ancestral Analysis

Framework for Knowledge Transfer



Overview of today's lecture:

General considerations in transforming one network into another
Facts and Models for the major networks

Metabolism

Regulatory

Signal Transduction

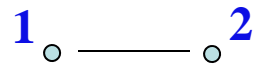
Protein Interaction

Combining Inference and Evolution

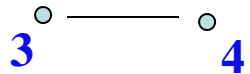
Likelihood of Homologous Pathways

n	Number of all graphs with n nodes	Number of states
1	1	1
2	2	2
3	8	8
4	64	61
5	1024	969
6	32768	31738
7	2097152	2069964
8	268435456	267270033
9	68719476736	68629753641
10	35184372088832	35171000942698

Number of Metabolisms:



+ 2 symmetrical versions



$$P_{\Theta}(\text{graph}_1, \text{graph}_2) = P_{\Theta}(\text{graph}_1) P_{\Theta}(\text{graph}_2 \rightarrow \text{graph}_1)$$

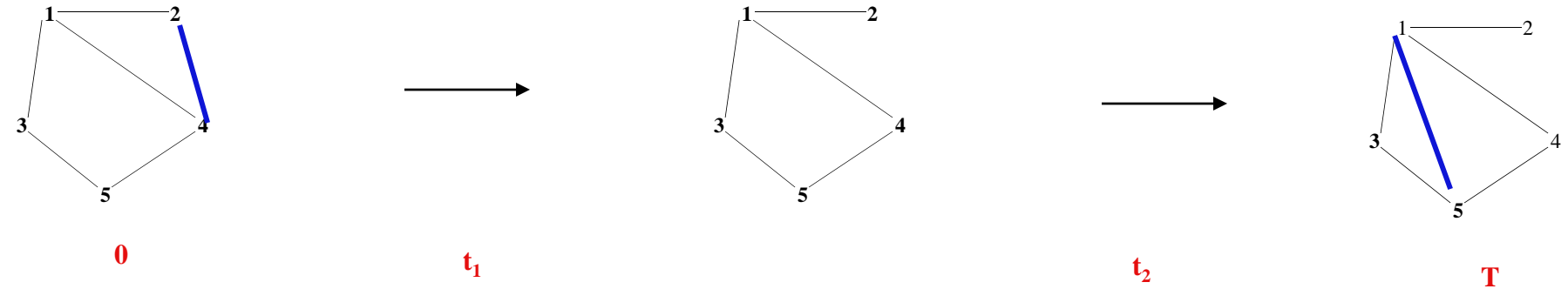
Approaches:

Continuous Time Markov Chains with computational tricks.

MCMC

Importance Sampling

Evolving Networks: Integration



- *Integrate of all waiting times (t_1, \dots, t_i) and state assignments of length i gives probability of specific trajectory*

$$P(N \rightarrow \dots N_{i-1} \rightarrow N') = \iiint_{t_1, \dots, t_i} P(N \rightarrow \dots N_{i-1} \rightarrow N'; t_1, \dots, t_i) d\bar{t}$$

- *The above expression can be shown to be of the form*
And recursions $O(N^2)$ exists to calculate coefficients.

$$\prod_{n=1}^N \sum_{n=0}^M e^{-q_{i0}T} \sum_{k=0}^{d_n} c_n^k T^k$$

- *Sum over i state assignments gives probability of paths of length i .*

$$P(N \rightarrow N'; i \text{ steps}) = \sum_{N_1, N_2, \dots, N_i} P(N \rightarrow \dots N_{i-1} \rightarrow N')$$

- *Sum over all path lengths gives probability of N turning into N'*

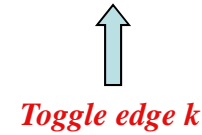
$$P(N \rightarrow N') = \sum_i P(N \rightarrow N'; i \text{ steps})$$

Evolving Networks: MCMC

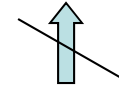
Present pathway:



• *Insertion of an edge pair*



• *Deletion of an edge pair*

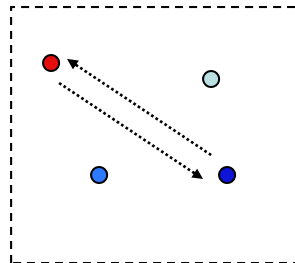


• *Moving of a pair or singles*



• *Metropolis-Hasting integrating of all paths - Green (1995) version:*

Set of paths:



Likelihood - $L(\bullet)$

Probability of going from \bullet to \bullet - $q(\bullet, \bullet)$

J - Jacobian

Acceptance ratio

$$\frac{L(\bullet)q(\bullet, \bullet)}{L(\bullet)q(\bullet, \bullet)} J$$

$P(N_1 \rightarrow N_2)$ and Corner Cutting

- How many networks could be visited on “almost shortest” paths?

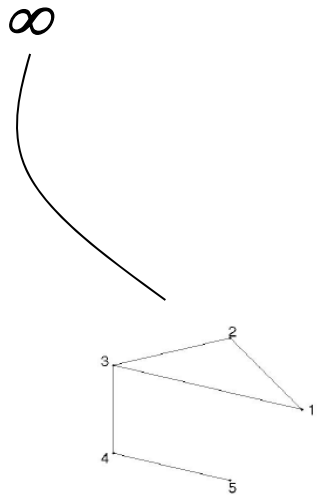


If $d(N_1, N_2) = k$, then there are 2^k networks are visitable on shortest paths. If 2ϵ additional steps are allowed, then $2^k (L + L(L-1)/2 + (L(L-1)..(L-\epsilon+1)/\epsilon!)$ are visitable.

Example. 15 nodes, $L=105$, $\lambda t = \mu t = 0.05$, $\epsilon = 2$, $d=4$. $P(4) = e^{-.5} \cdot .5^4 / 4! \sim .003$ $P(6) = e^{-.5} \cdot .5^6 / 6! < 10^{-4}$

How can $P(\infty)$ be evaluated?

Can be found in $P(\infty)$ at appropriate rows.
 In general not very useful (number of metabolisms).



Simulations

Forward with symmetries could be used in specific cases.

Backward (coupling from the past)

A Model for the Evolution of Metabolisms

- A given set of metabolites: ●
- A given set of possible reactions -
arrows not shown.
- A core metabolism: →
- A set of present reactions - **M**
black and red arrows

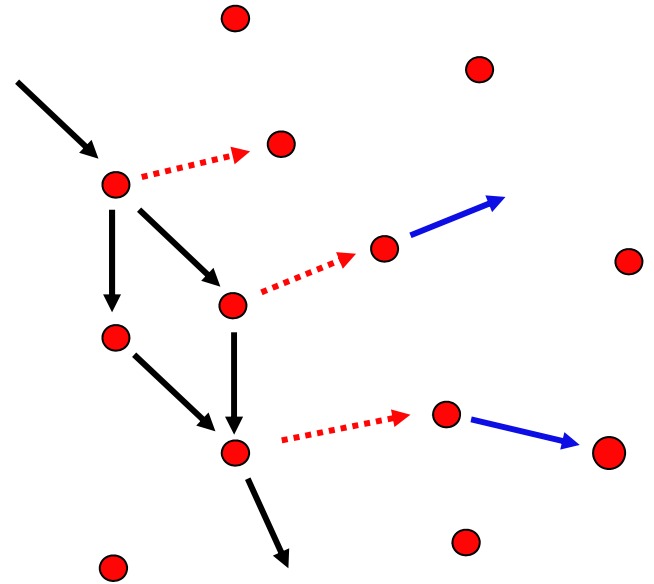
Restriction R:

A metabolism must define a connected graph

M + **R** defines

1. a set of deletable (dashed) edges **D(M)**: ●→

2. and a set of addable edges **A(M)**: ●→



Let μ be the rate of deletion

λ the rate of insertion

Then

$$\frac{dP(M)}{dt} = \lambda \sum_{M' \in D(M)} P(M') + \mu \sum_{M'' \in A(M)} P(M'') - P(M)[\lambda|D(M)| + \mu|A(M)|]$$

A Toy Example

(by Aziz Mithani)

Equilibrium Probability

• Metabolic Universe

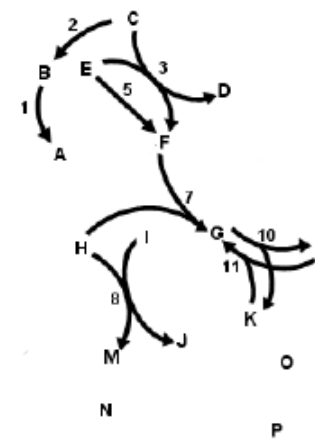
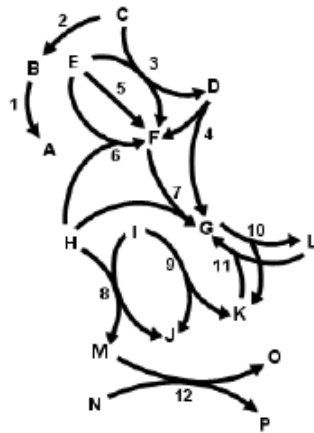
• 12 possible edges

1i 1u 3

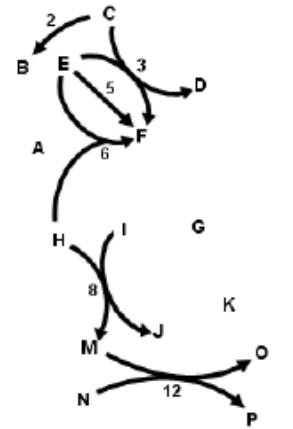
1i 2u 3

2u 1i 3

2i 2u 3



Transition Probability



dist=6

Transition Probability:

Full Exponentiation (2^{12} states 4096)

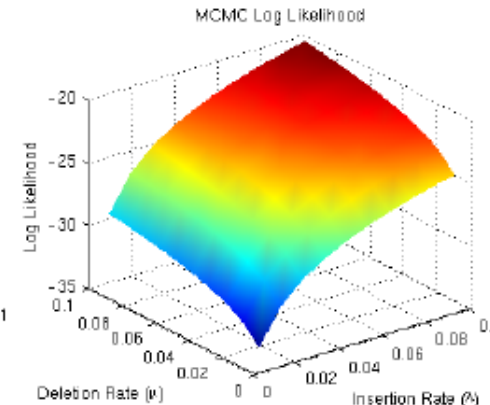
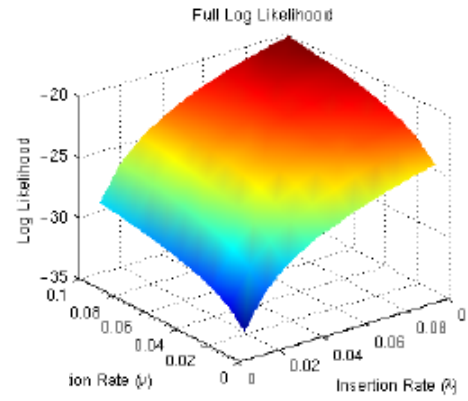
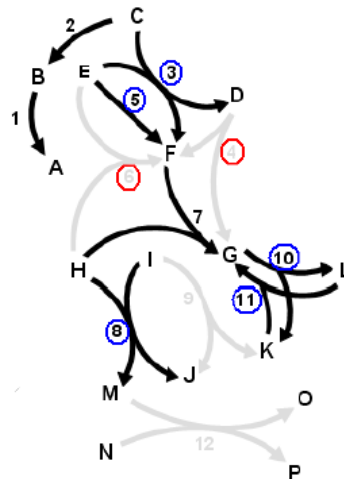
Exponentiation with corner cutting

$2^6 - 64, 384, 960, 1280, 960, 384, 64$

MCMC Integration

Adding Connectedness

Favouring insertions connecting

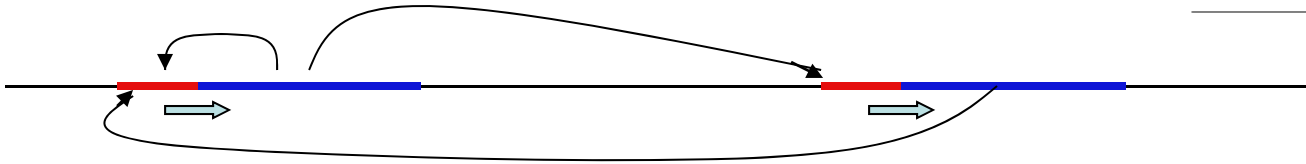
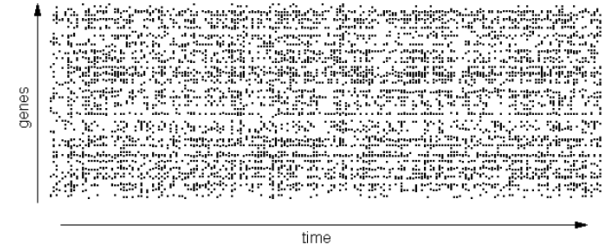


The proportion present: $\frac{5}{7} = 0.714$

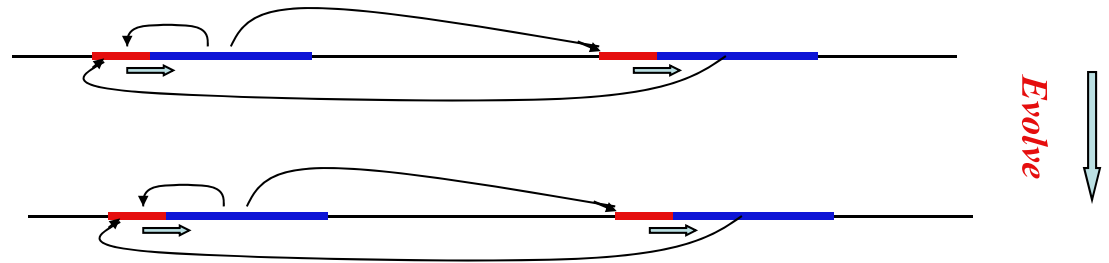
Regulatory Network Evolution

Artificial Genome
Riel, 1999:

- *Regulatory control according to rules*
- *Proteins can bind the regulatory regions*



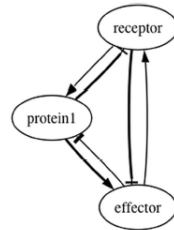
Evolving Artificial Genome
Quant & Bullocks, 2007:



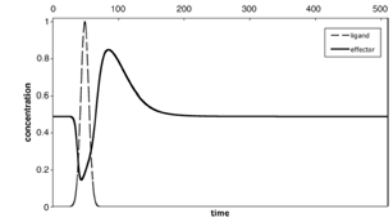
- *Selection will influence final dynamics*

Networks: Signal Transduction Pathways

- Dynamics**



	receptor	protein 1	effector
receptor	0.000	-0.986	0.007
protein 1	0.020	0.000	-0.040
effector	-0.733	0.726	0.000



*One protein is receptor, one effector.
Activating receptor creates cascade effect
described by simple equation system.*

$$\frac{d[P_i]}{dt} = [P_i^* \sum_j l_{ij} [P_j^*]] - [[P_j] (\delta_{il} [L] \sum_j k_{ij} [P_j^*])]]$$

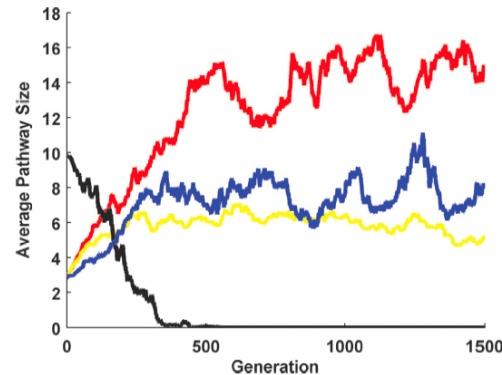
- Mutational Process:** *recruitment/loss + change of interactions*

- Fitness**

$$F = 1 - nc \quad \text{if } \alpha = 1$$

$$F = 0 \quad \text{if } \alpha = 0$$
n - number of proteins, c - fitness cost per protein, a - functionality criteria

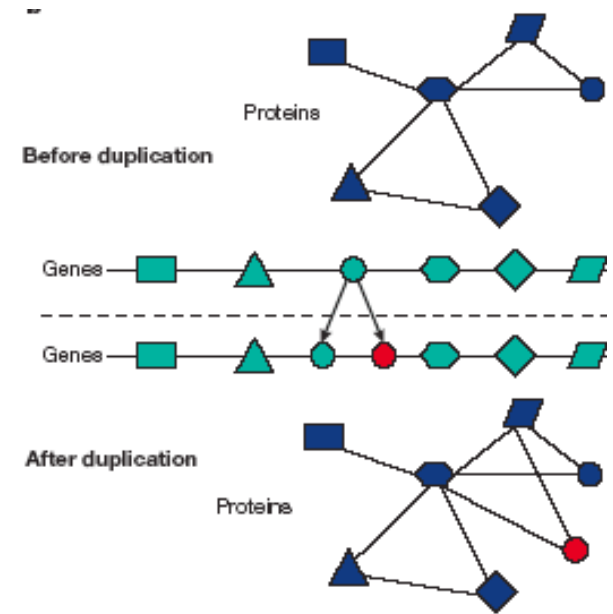
- Evolution**



Models of Protein Interaction Networks Evolution

Barabasi & Oltvai, 2004 & Berg et al. ,2004; Wiuf et al., 2006

- A gene duplicates
- Inherits its connections
- The connections can change



Berg et al. ,2004:

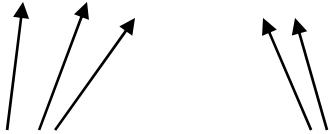
- Gene duplication slow $\sim 10^{-9}$ /year
- Connection evolution fast $\sim 10^{-6}$ /year
- Observed networks can be modeled as if node number was fixed.

Likelihood of PINs

Irreducible (and isomorphic)



735 nodes

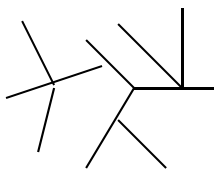


De-connecting



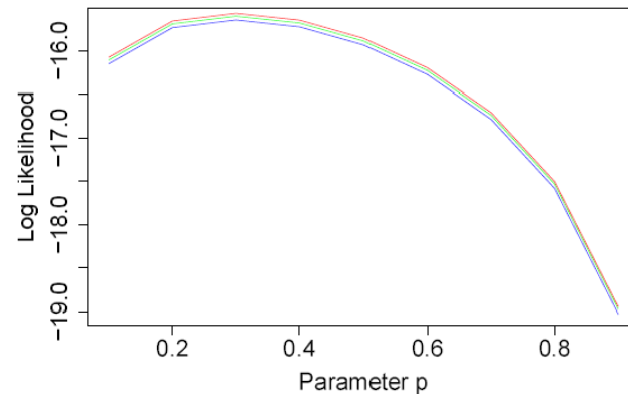
de-DAing

Data



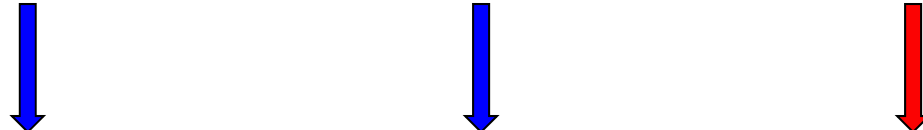
2386 nodes and 7221 links

- *Can only handle 1 graph.*
- *Limited Evolution Model*

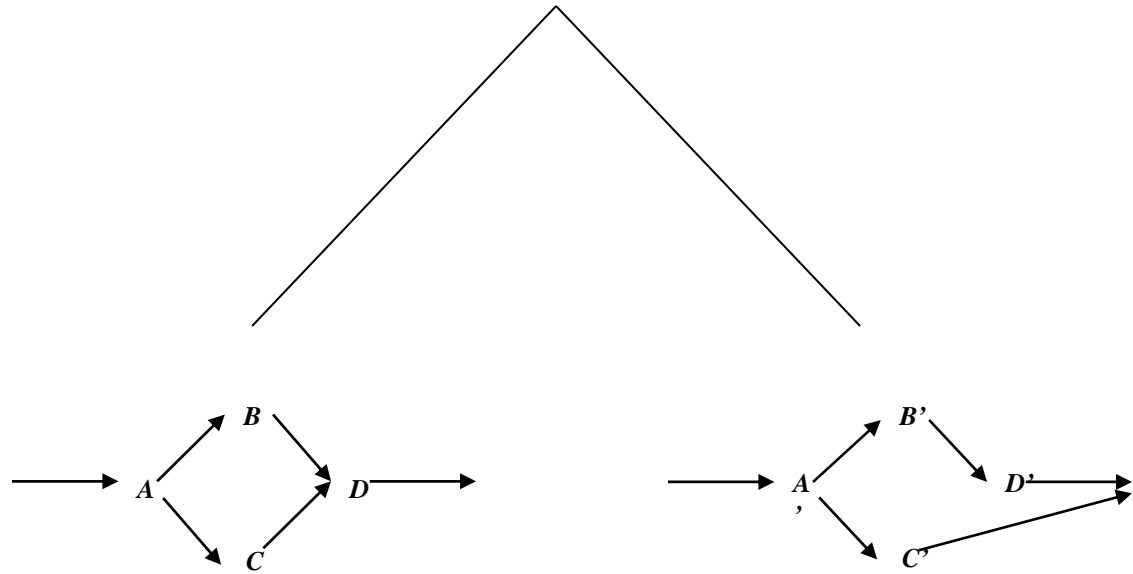


$$\theta_0 = (1, .66, .33, 0)$$

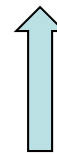
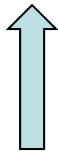
Inference and Evolution

$$P(D_{mouse}, D_{human}) = \sum_{N_1, N_2} P(D_{human} | N_{human}) P(D_{mouse} | N_{mouse}) P(N_{human}, N_{mouse})$$


Evolve



Infer network



Observe (data)

Human

Mouse

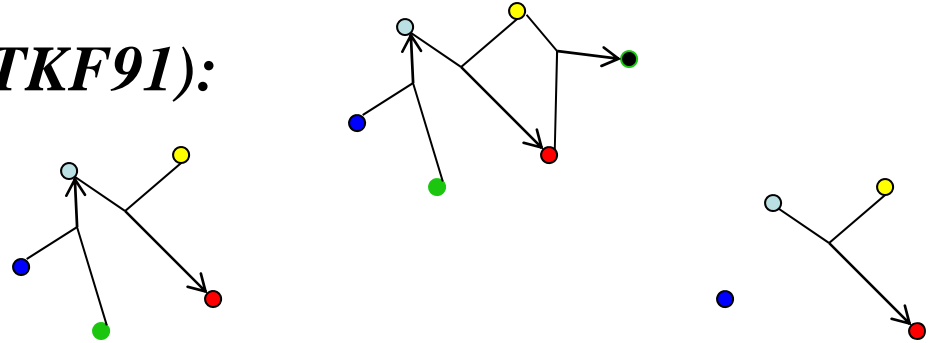
Suggestion: Evolving Dynamical Systems

- *Goal: a time reversible model with sparse mass action system of order three!!*

Adding/Deleting components (TKF91):

Add rate: $(k+1)\lambda$

Delete rate: $k\mu$



Adding reactions with birth of component:

There are $3k(k-1)$ possible reactions involving a new-born

Reaction Coefficients:

- *Continuous Time Continuous States Markov Process - specifically Diffusion.*
- *For instance Ornstein-Uhlenbeck, which has Gaussian equilibrium distribution*

