## Deep Learning

Yee Whye Teh (Oxford Statistics & DeepMind) http://csml.stats.ox.ac.uk/people/teh

## Deep Learning Differential Programming?

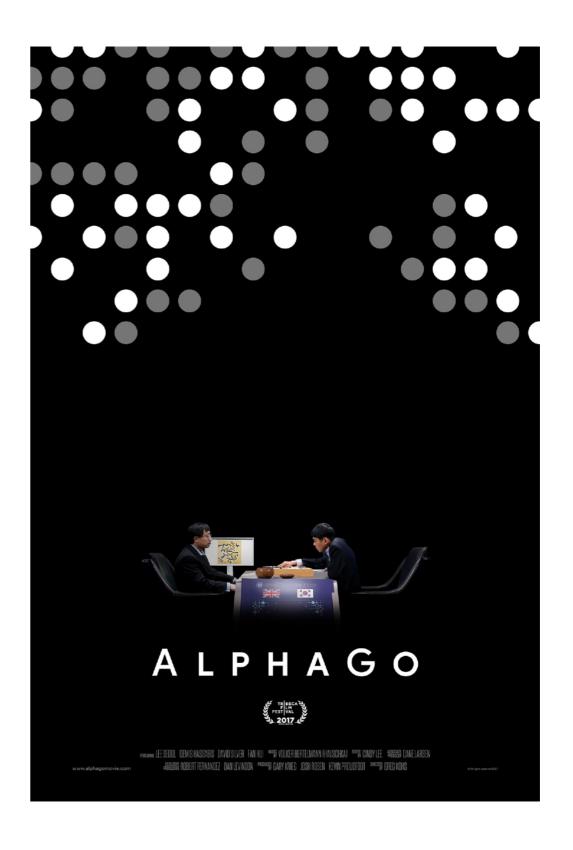
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### "Deep Learning est mort. Vive Differentiable Programming!" - Yann LeCun

Yeah, Differentiable Programming is little more than a rebranding of the modern collection of Deep Learning techniques, the same way Deep Learning was a rebranding of the modern incarnations of neural nets with more than two layers.

The important point is that people are now building a new kind of software by assembling networks of parameterized functional blocks and by training them from examples using some form of gradient-based optimization....It's really very much like a regular program, except it's parameterized, automatically differentiated, and trainable/optimizable.

## Artificial Intelligence



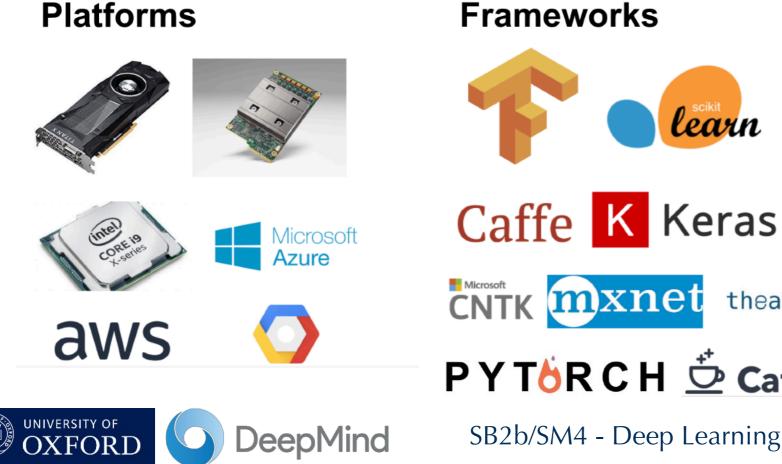
## Artificial Intelligence

- AI problems are difficult and complex.
  - Impossible to manually programme explicit solutions.
- Modern deep learning approach developed to tackle this difficulty and complexity.
  - We "programme" a solution space by specifying neural network architecture and objective function.
  - The system then searches in solution space by optimizing (learning) on large data sets, taking advantage of modern computing hardware.



## Deep Learning Infrastructure

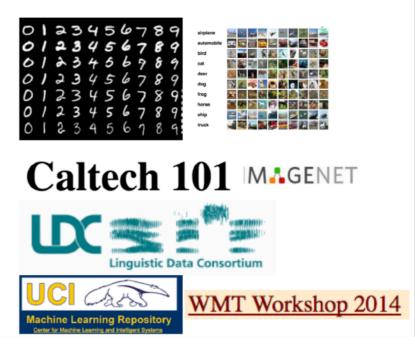
- Computational Infrastructure critical to deep learning (and ML):
  - software instructures allow easy building of neural networks, automating away most low-level operations.
  - hardware allows fast training, and scalable productionisation.
  - Culture of sharing code via open source releases.
  - Iarge datasets and difficult, shared, challenges pushing frontier forward.



#### **Frameworks**



#### Datasets



### Learning Parameterised Functions

$$\theta^* = \arg\min_{\theta} \frac{1}{n} \sum_{i=1}^n L(y_i, f_{\theta}(x_i)) + \lambda \|\theta\|$$

- Modern deep learning frameworks allow for construction and learning of parameterised functions.
  - Consists of basic building blocks composed into computation graphs.
  - Highly **expressive** and **flexible**.

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- Modular: reusable complex building blocks are themselves composed of simpler building blocks.
- Computation graph structure expresses prior knowledge.
- Learning using stochastic gradient descent (on multiple CPUs, GPUs, clusters) is automated and scalable.

# **Building Blocks**



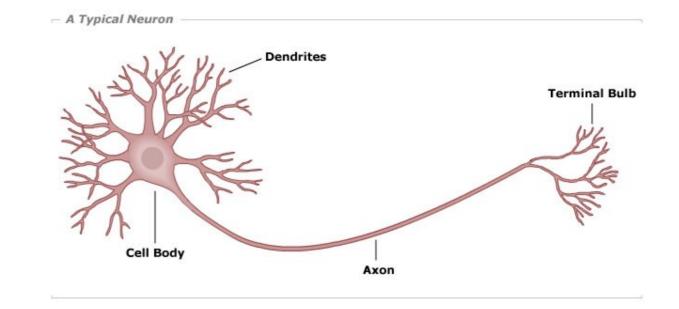
#### Neural Networks

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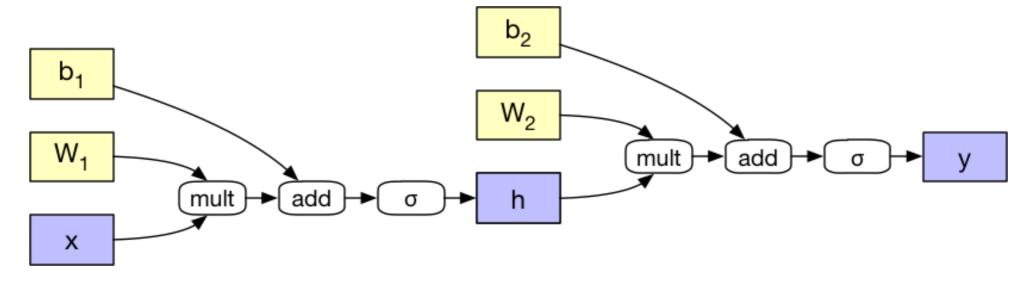
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$$y = \sigma(W_2h + b_2)$$
$$h = \sigma(W_1x + b_1)$$

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# **Building Blocks**

- Linear/fully-connected/dense  $x\mapsto Wx+b$
- sigmoid

$$\sigma(x) = \frac{1}{1 + \exp(-x)}$$

softmax

 $\operatorname{softmax}(x_1,\ldots,x_n)$  $= \left(\frac{\exp(x_1)}{\sum_i \exp(x_i)}, \dots, \frac{\exp(x_n)}{\sum_i \exp(x_i)}\right)$ 

#### Losses

#### tanh

$$\tanh(x) = \frac{\exp(x) - \exp(-x)}{\exp(x) + \exp(-x)}$$

CrossEntropy
$$(t, y) = \sum_{i} t_i \log y_i$$
  
Square $(t, y) = ||t - y||_2^2$ 

 $\operatorname{Hinge}(t, y) = \max(0, 1 - t \cdot y)$ 

relu

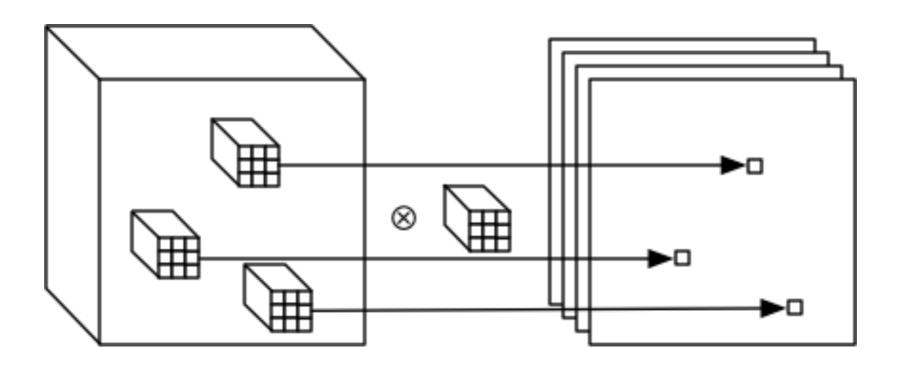
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$$\operatorname{relu}(x) = \max(0, x)$$

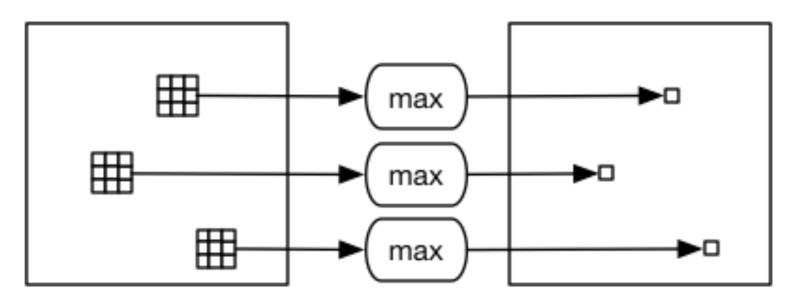
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# **Building Blocks**

Convolution

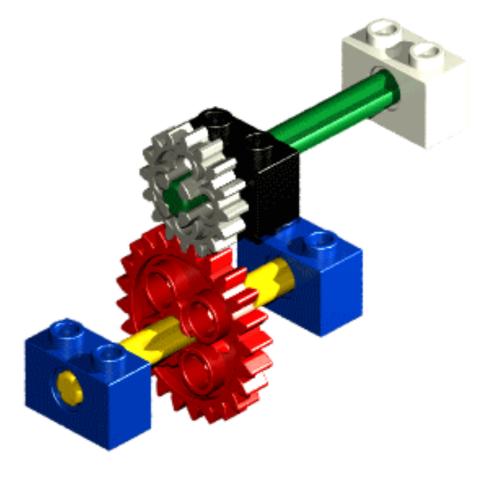


max pooling





## Optimization



#### Gradient Descent

$$\theta^* = \arg\min_{\theta} \frac{1}{n} \sum_{i=1}^n L(y_i, f_{\theta}(x_i))] + \lambda D(\theta \| \theta_0)$$

Iterative procedure:

$$\theta^{(t+1)} = \theta^{(t)} - \epsilon_t \left( \frac{1}{n} \sum_{i=1}^n \nabla L(y_i, f_{\theta^{(t)}}(x_i)) + \lambda \nabla D(\theta^{(t)} \| \theta_0) \right)$$

• Two questions:

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- scalability to large data sets?
- how to compute derivatives?

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## Stochastic Gradient Descent

Estimate gradient of loss using "minibatches" of data:

$$\theta^{(t+1)} = \theta^{(t)} - \epsilon_t \left( \frac{1}{|B_t|} \sum_{i \in B_t} \nabla L(y_i, f_{\theta^{(t)}}(x_i)) + \lambda \nabla D(\theta^{(t)} \| \theta_0) \right)$$

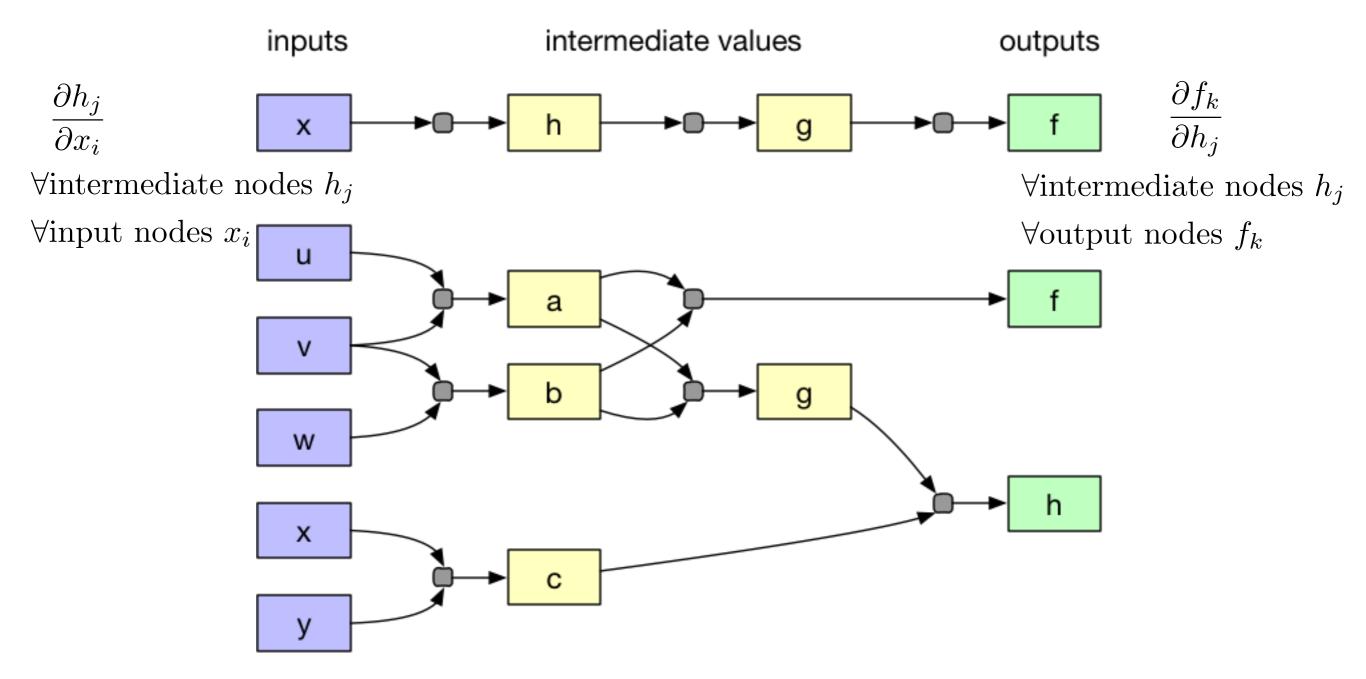
- Reduce computation cost from O(n) to  $O(|B_t|)$ .
  - More data is always better, as long as you have the compute to handle it.
- Stochastic gradients are unbiased estimates ⇒ convergence theory.
- Stochasticity can help regularise and alleviate over-fitting

## Automatic Differentiation

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• Two major approaches: forward mode, and reverse mode AD.

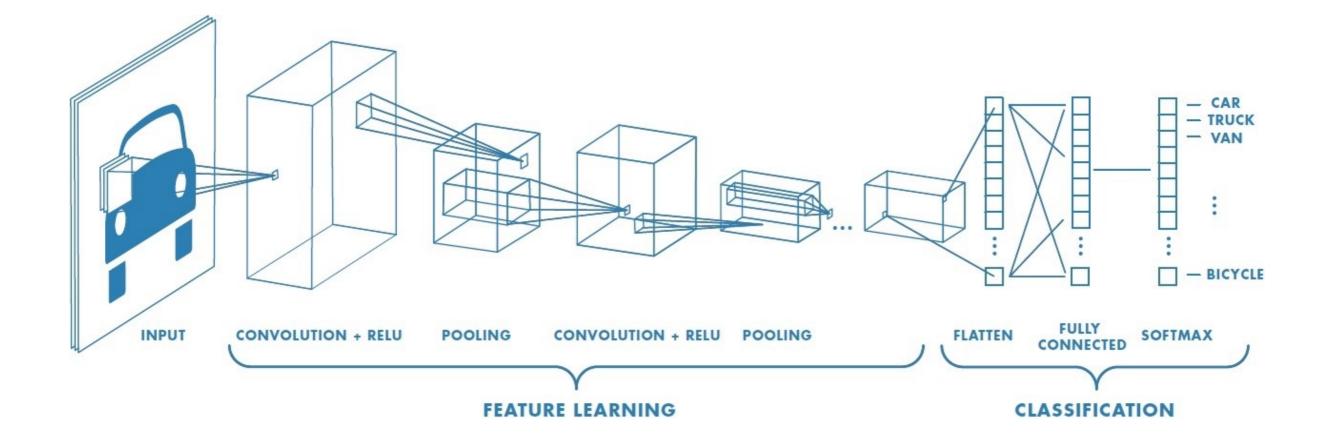


Forward: O(#inputs\*#nodes). Reverse: O(#outputs\*#nodes).

## Some Examples



#### Convolutional Networks (Convnets)

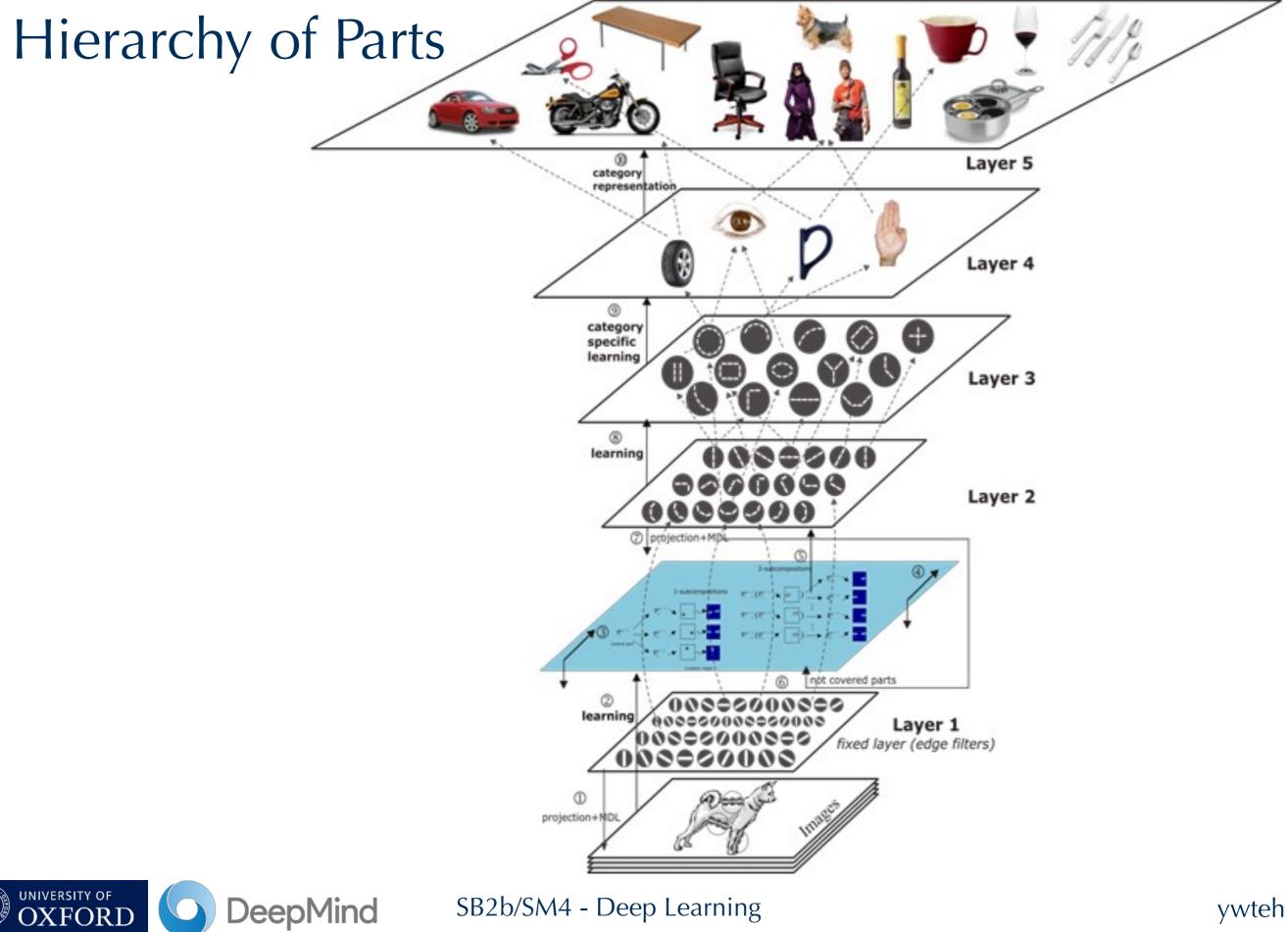


• Both filter banks and layers are 4D tensors (arrays of numbers).



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#### **Convnet Implementation in Keras**

```
(x_train, y_train), (x_test, y_test) =
    cifar10.load_data()
x_train = x_train.astype('float32')
x_test = x_test.astype('float32')
x_train /= 255
x_test /= 255
y_train = keras.utils.to_categorical(y_train,
    num_classes)
y_test = keras.utils.to_categorical(y_test,
    num_classes)
```

model.add(Conv2D(64, (3, 3), padding='same')) model.add(Activation('relu')) model.add(Conv2D(64, (3, 3)))

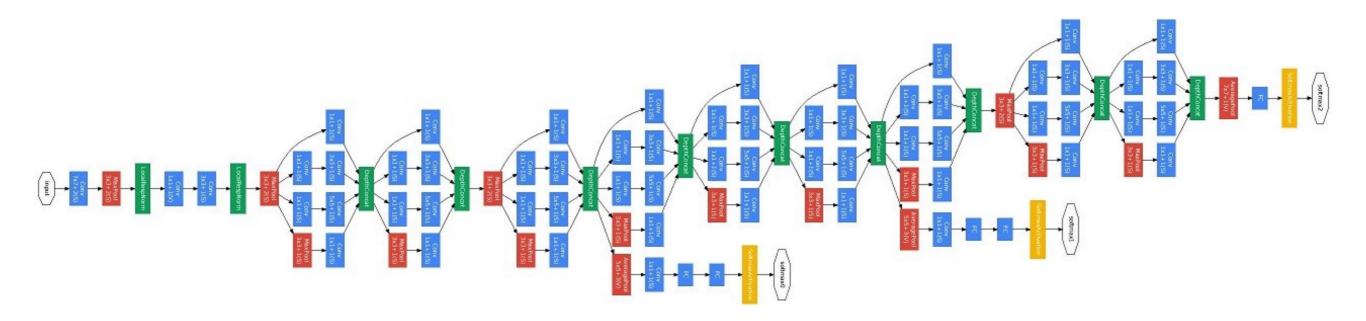
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model.add(Activation('relu')) model.add(MaxPooling2D(pool\_size=(2, 2))) model.add(Dropout(0.25))

```
model.add(Flatten())
model.add(Dense(512))
model.add(Activation('relu'))
model.add(Dropout(0.5))
model.add(Dense(num_classes))
model.add(Activation('softmax'))
```

#### GoogLeNet Architecture

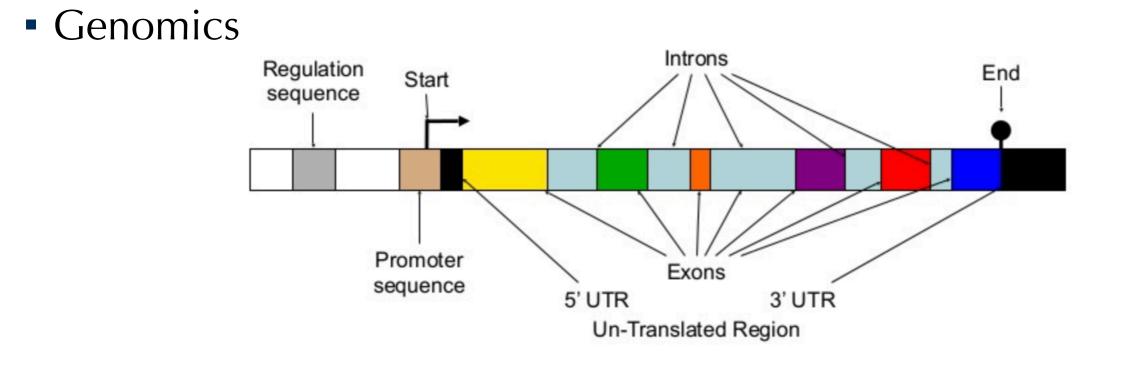




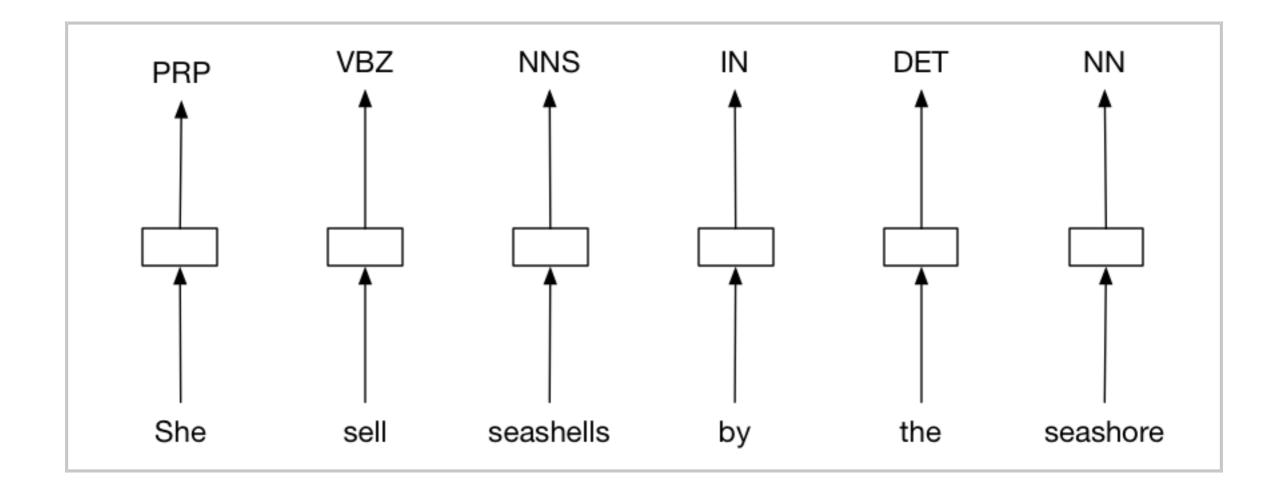
#### Sequence Models

Natural language processes

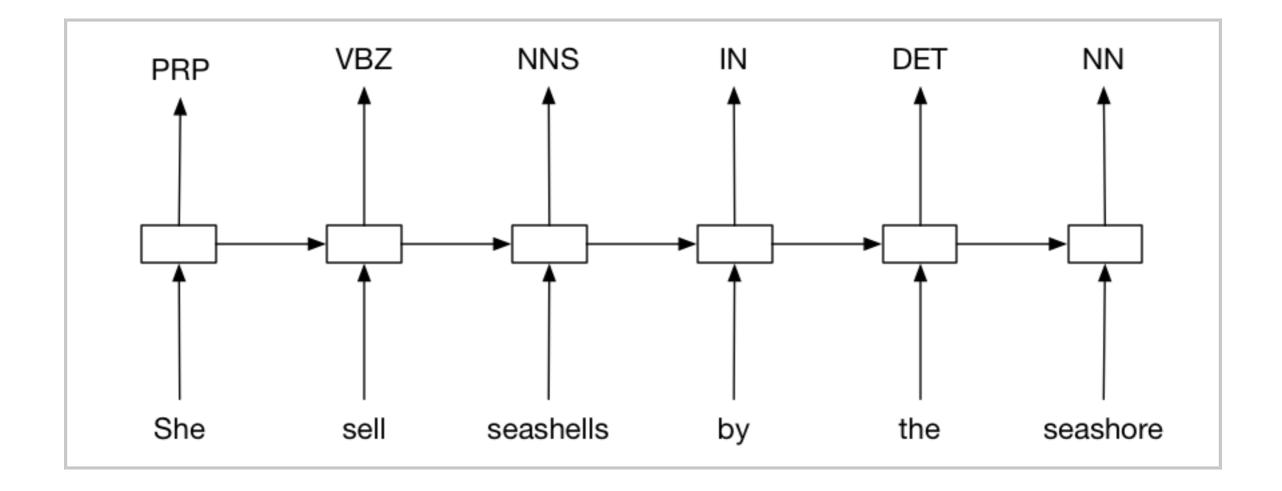
#### PRP VBZ NNS IN DET NN She sells seashells by the seashore



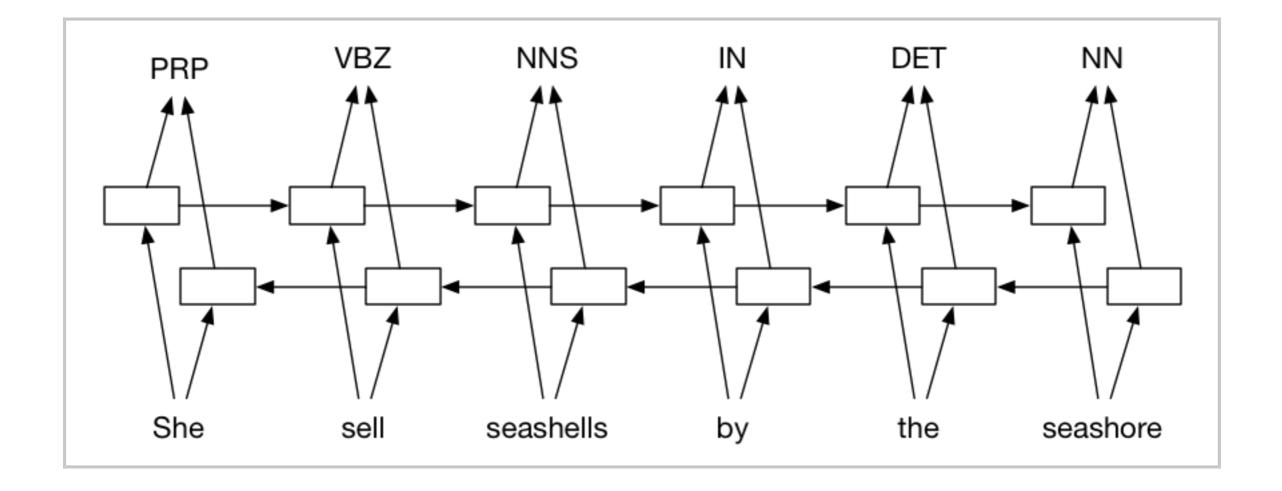










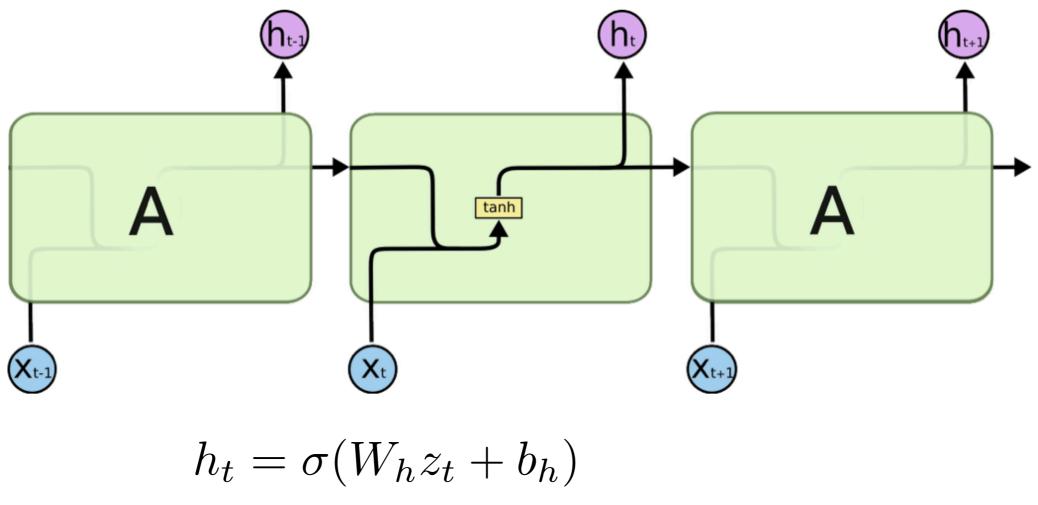




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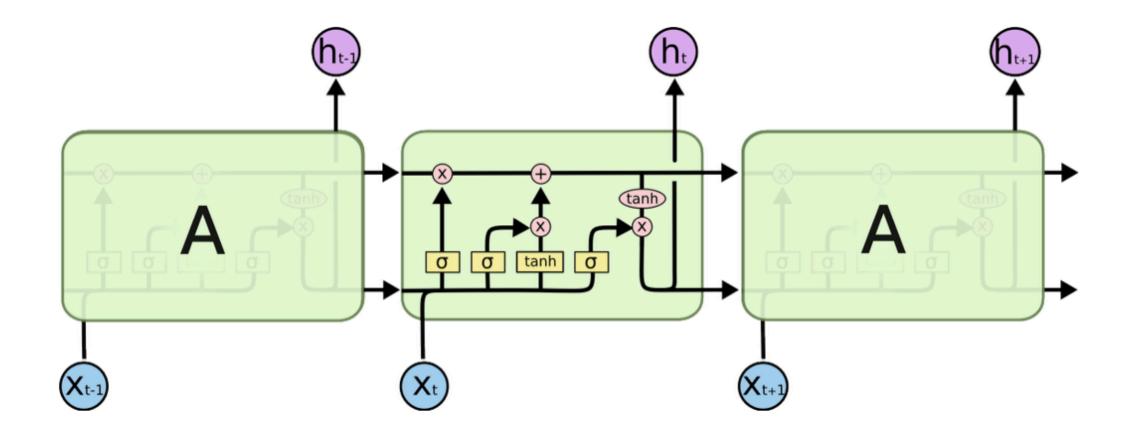
$$z_t = \tanh(W_z z_{t-1} + W_x x_t + b_z)$$

http://colah.github.io/posts/2015-08-Understanding-LSTMs/ DeepMind SB2b/SM4 - Deep Learning ywteh

### Long Short Term Memory (LSTM)

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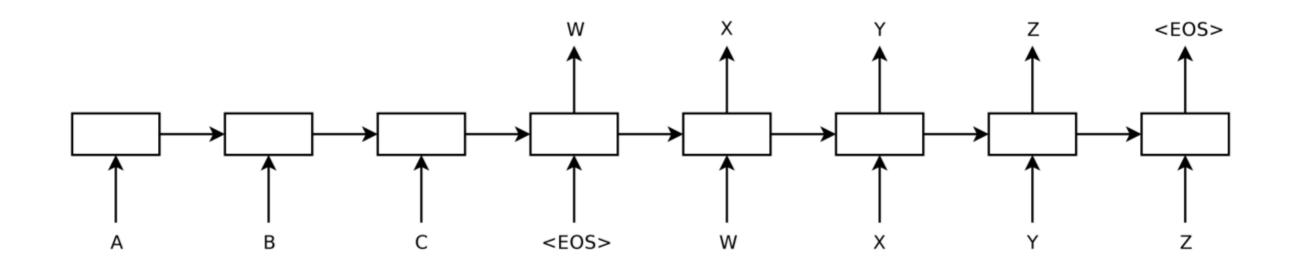
DeepMind



http://colah.github.io/posts/2015-08-Understanding-LSTMs/



### Machine Translation with seq2seq



https://papers.nips.cc/paper/5346-sequence-to-sequence-learningwith-neural-networks

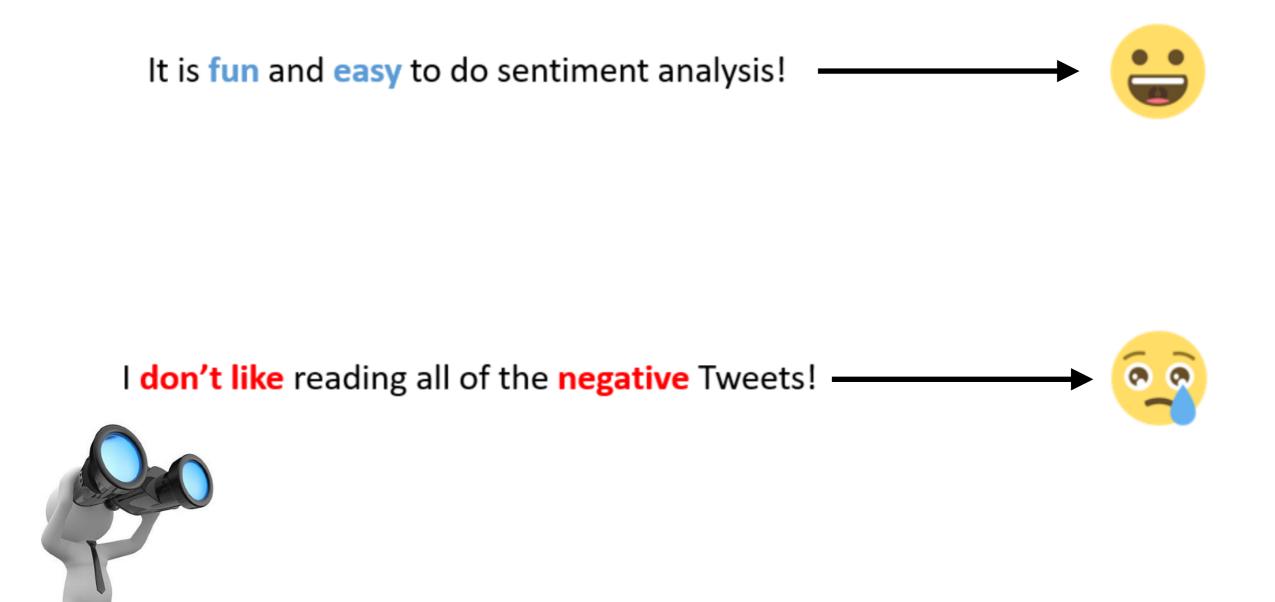






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#### Key-value memory store

 $\begin{array}{c|cccc}
K_1 & V_1 \\
\hline
K_2 & V_2 \\
\hline
K_3 & V_3 \\
\hline
K_4 & V_4 \\
\end{array}$ 

Query Q



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Key-value memory store

<i>K</i> <sub>1</sub>	$V_1$
<i>K</i> <sub>2</sub>	$V_2$
<i>K</i> <sub>3</sub>	V <sub>3</sub>
$K_4$	$V_4$

Query Q

Match quality: Attention mask: Output:

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$$m_{i} = QK_{i}^{\top}$$

$$(a_{1}, \dots, a_{n}) = \operatorname{softmax}(m_{1}, \dots, m_{n})$$

$$\sum_{i=1}^{n} a_{i}V_{i}$$

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Key-value memory store

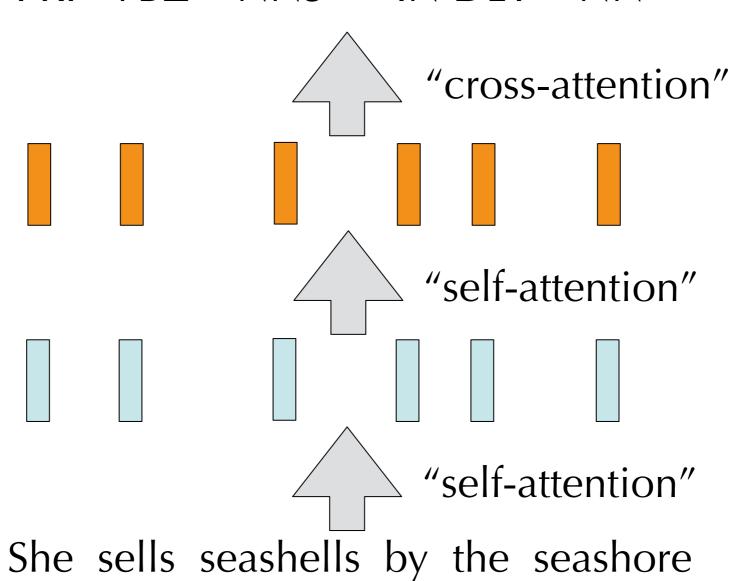
<i>K</i> <sub>1</sub>	$V_1$
$K_2$	$V_2$
<i>K</i> <sub>3</sub>	<i>V</i> <sub>3</sub>
$K_4$	$V_4$

Query Q

DeepMind

Match quality:  $m_i = QK_i^{\top}$ Attention mask:  $(a_1, ..., a_n) = \operatorname{softmax}(m_1, ..., m_n)$ Output:  $\sum_{i=1}^n a_i V_i$ Attention $(Q, K, V) = \operatorname{softmax}\left(QK^{\top}/\sqrt{d}\right)V$ 

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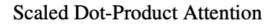


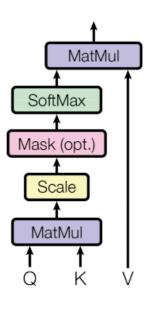
PRP VBZ NNS IN DET NN



SB2b/SM4 - Deep Learning

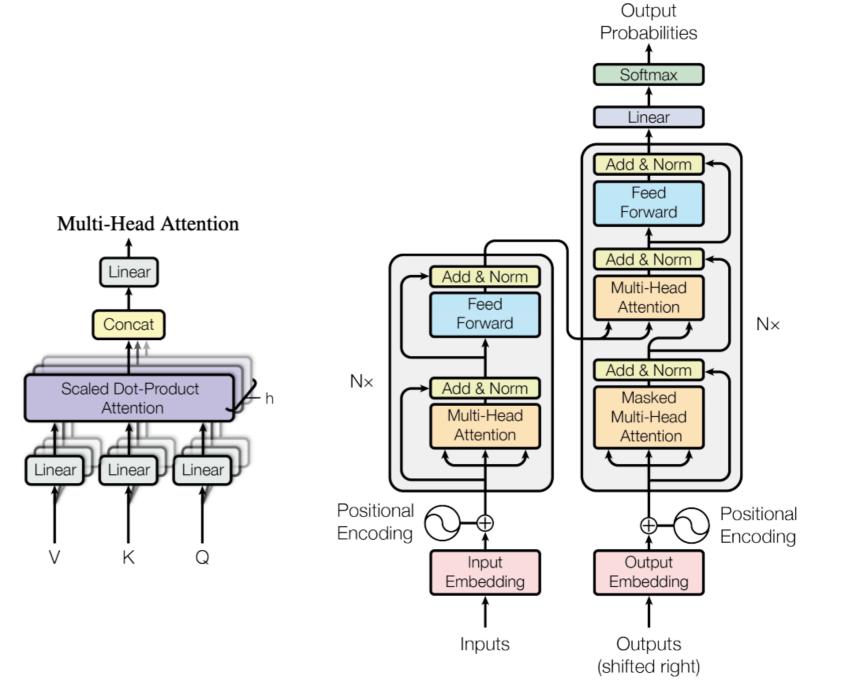
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https://papers.nips.cc/paper/7181-attention-is-all-you-need



## Language Modelling

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SYSTEM PROMPT (HUMAN-WRITTEN) In a shocking finding, scientist discovered a herd of unicorns living in a remote, previously unexplored valley, in the Andes Mountains. Even more surprising to the researchers was the fact that the unicorns spoke perfect English.

MODEL COMPLETION (MACHINE-WRITTEN, 10 TRIES) The scientist named the population, after their distinctive horn, Ovid's Unicorn. These four-horned, silver-white unicorns were previously unknown to science.

Now, after almost two centuries, the mystery of what sparked this odd phenomenon is finally solved.

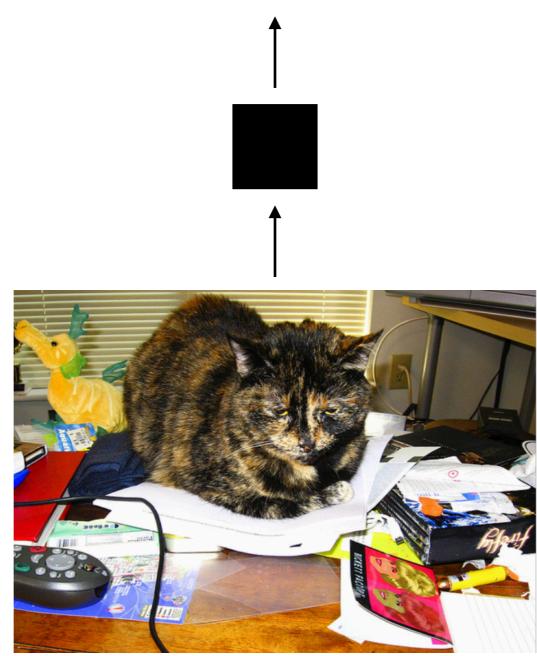
Dr. Jorge Pérez, an evolutionary biologist from the University of La Paz, and several companions, were exploring the Andes Mountains when they found a small valley, with no other animals or humans. Pérez noticed that the valley had what appeared to be a natural fountain, surrounded by two peaks of rock and silver snow.

https://blog.openai.com/better-language-models/

#### Image Caption Generation

black, orange and white cat laying on some paper on a desk. cat with mussed up fur sitting discontentedly on a messy desk.

- a cat lazily sits in the middle of a cluttered desk.
- a cat sitting on top of a pile of papers on a desk.
- a dark multicolored cat laying on a table cluttered with various items.

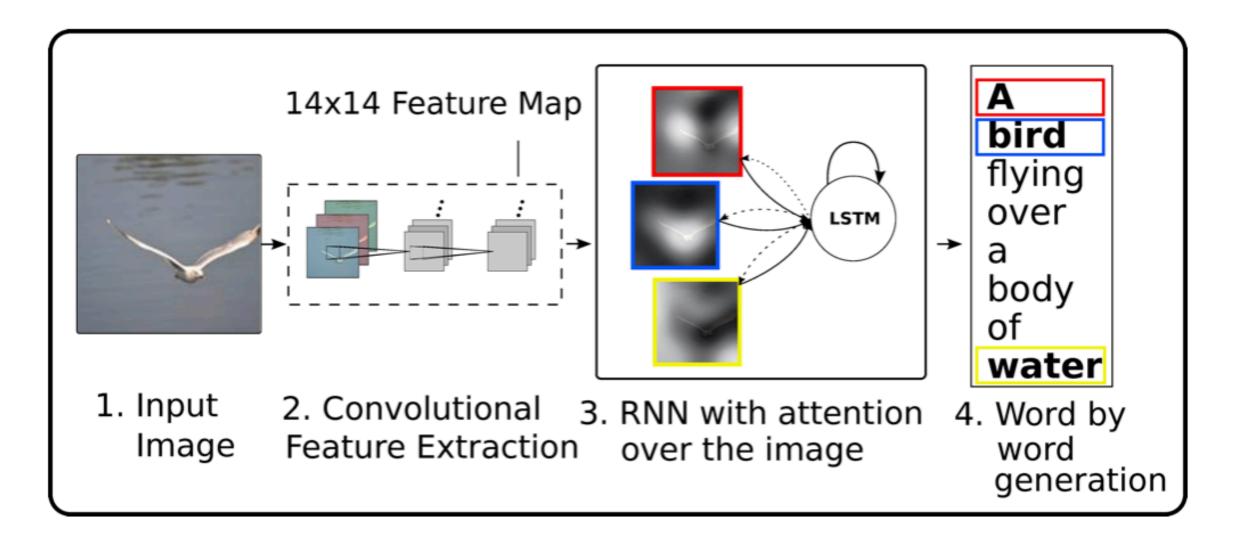




## Show Attend and Tell

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#### http://kelvinxu.github.io/projects/capgen.html

### Show Attend and Tell

*Figure 2.* Attention over time. As the model generates each word, its attention changes to reflect the relevant parts of the image. "soft" (top row) vs "hard" (bottom row) attention. (Note that both models generated the same captions in this example.)

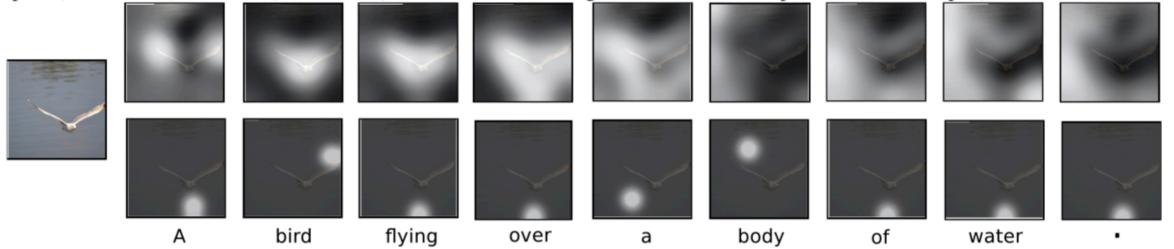


Figure 3. Examples of attending to the correct object (white indicates the attended regions, underlines indicated the corresponding word)



A woman is throwing a <u>frisbee</u> in a park.



A dog is standing on a hardwood floor.



A <u>stop</u> sign is on a road with a mountain in the background.



A little <u>girl</u> sitting on a bed with a teddy bear.



A group of <u>people</u> sitting on a boat in the water.



A giraffe standing in a forest with trees in the background.



### More Resources

- Tutorials and courses:
  - <u>http://www.cs.ucl.ac.uk/current\_students/syllabus/compgi/</u> <u>compgi22\_advanced\_deep\_learning\_and\_reinforcement\_learning/</u>
  - https://www.coursera.org/learn/machine-learning
  - <u>http://videolectures.net/deeplearning2015\_salakhutdinov\_deep\_learning/</u>
  - https://www.youtube.com/watch?v=F1ka6a13S9I
- Summer schools: MLSS, DLSS, RLSS
- Conferences: NIPS, ICML, UAI, AISTATS
- Journals: JMLR
- ArXiv